Lesson #1

- 1. Distribute Nametags and shake their hands. (Model business etiquette, strong shake, good eye contact.)
- 2. Introduction and discuss Job and business background.
- 3. Overview Develop e-skills and apply them in everyday lives
- 4. Briefly Review Vocabulary (I already discussed this in preview session)
 - a. Definition of Entrepreneur
 - i. Person creates something of value from nothing
 - ii. Intra (works in large company creating new things), social entrepreneur (nonprofit i.e. Habitat for Humanity)
 - **b.** Business = sells **products** or **services**
 - c. Customer = person who purchases product or service
 - d. Inventing is creating something new,
 - e. **Innovative** is enhancing the product to make it better. IPOD, TELEPHONE, WATCH
- 5. Review the Poster Four topics we will go over in 6 meetings
- 6. Jeopardy Game
 - a. Separate the Group into 4 Groups and Set Ground Rules
 - i. Treat each other with respect
 - ii. Help and support one another
 - iii. Answers, correct or incorrect are respected.
- 7. Each question has a specific number of pointed 25-100 based on difficulty. Mystery category is worth an additional 10 points because these are the most difficult questions.
 - a. The answer to the question can be either the name of an entrepreneur or the name of his or her business.
 - b. Read game procedure (page 12)
 - c. Take score for each group on whiteboard, chalkboard or easel paper.
- 8. Entrepreneurs share similar characteristics. How am I like the people I learned about today?

Homework assignment – Watch Shark Tank on ABC Friday at 7 pm or abc.com/hulu.com anytime. We will discuss next week.