

**LUMPKIN COLLEGE OF BUSINESS AND TECHNOLOGY
EASTERN ILLINOIS UNIVERSITY**

EA-LCBT-21-07 Effective Fall 2021

TO: Council on Graduate Studies
FROM: Dr. Austin Cheney, Dean
SUBJECT: EXECUTIVE ACTION REQUEST
DATE: January 14, 2021

ACTION REQUESTED:

Prerequisite change - DGT 4773 – Lighting, Texturing, and Rendering

EFFECTIVE DATE:

Fall 2021

Request and rationale from department included.

**LUMPKIN COLLEGE OF BUSINESS AND TECHNOLOGY
EXECUTIVE ACTION REQUEST**

TO: Amy Annis, Certification Officer

FROM: Peter Ping Liu, (Interim Chair) School of Technology

DATE: 1-14-2021

ACTION REQUESTED:

Please change the prerequisites for the following courses.

RATIONALE:

Faculty that teach this course have indicated that a course in 3D Modeling provides students with better foundational knowledge than a course in photography.

EFFECTIVE DATE: (i.e.: Fall 20XX, Spring 20XX):

Fall 2021

CURRENT:

DGT 4773 - Lighting, Texturing, and Rendering.

(1-4-3). A study of the graphics file types used in gaming, animation, and simulation modeling. Emphasis will be on creation, manipulation, and conversion of graphics files for gaming, animation, and simulation for desktop and mobile devices.

Prerequisites & Notes:

A grade of "C" or better in DGT 2123 or permission of instructor.

PROPOSED:

DGT 4773 - Lighting, Texturing, and Rendering.

(1-4-3). A study of the graphics file types used in gaming, animation, and simulation modeling. Emphasis will be on creation, manipulation, and conversion of graphics files for gaming, animation, and simulation for desktop and mobile devices.

Prerequisites & Notes:

A grade of "C" or better in ~~DGT 2123~~ **DGT 3313** or permission of instructor.