

BASKETBALL RULES

- Teams are responsible for all information given at the team manager's meeting and in the Intramural Handbook.
- Intramural Basketball is governed by IHSA and NIRSA rules except for adjustments as noted below.

RULES:

1. Two teams of 5 players each shall play the game. A team may play with 4 players. If a team falls below 4 players during a game, they may continue to play (in case of injury) unless ejection is the case for the decreased number.
2. Each game will consist of two 20-minute halves with running clock except for the last two minutes of regulation.
3. After 7 team fouls in each half, teams are in the "bonus" but there is no double bonus after 10 fouls.
4. No player shall swing his/her arms or elbows excessively, **even if no contact is made**. Excessive swinging of the elbows may result in a Technical Foul.
5. 5-second violation will apply when defensive player is within 3 feet of ball handler.
6. Mercy rule is 25 points with 8 minutes left 16 points with 2 minutes left or 35 points at any point during the game.
7. Substitutes must report to score table and wait to be waived in by an official before substituting.
8. 3 time-outs per game; 1 minute in duration. A max of two timeouts may be used in one half.
9. 2-minute overtime for tied games, with clock stopping for every whistle, all common fouls are 1 + 1, one additional time-out for each overtime period (max. 2). 1 overtime period for regular season. Playoffs will be played until a winner is declared.
10. 3 technical fouls of any kind on one team result in forfeit of contest. Technical fouls will be counted as personal fouls and a bench technical will be given to team captain/manager.
11. Players on scorecard are required to use team boxes provided. Only players on scorecard are permitted in box. Disqualified players may remain in box, but ejected players must leave the building.
12. Reminder to Managers and their teams; all players and fans can be ejected from intramural sports before, during, or after the contest. Promote sportsmanship.
13. Unsportsmanlike conduct will not be tolerated. Teams must have a cumulative Sportsmanship Rating of 3.0 or better after regular season to be eligible for playoffs.
14. **NO DUNKING OR SLAPPING BACKBOARD!** Performing either of these will result in a technical foul. Dunking the basketball will result in an ejection.
15. **NO JEWELRY!** Medical alert bracelets and religious jewelry must also be taped to the skin.
16. **TAPE NOT PROVIDED!**
17. "NO MOUTH" Rule
18. Unsportsmanlike conduct will not be tolerated.

ELIGIBILITY:

Individuals may play on only one team in all leagues combined (A level, B level).

LOCATION:

All Intramural Basketball games are played on the SRC courts unless noted otherwise.

EQUIPMENT: Teams are required to wear the SAME color jerseys with DIFFERENT numbers (NO TAPE) or wear IM jerseys provided.