E.I.U. Campus Recreation

Intramural Ultimate Football

WHO:

All eligible E.I.U. Students, Faculty and Staff

DIVISIONS & LEVELS OF PLAY:

Fraternity, Sorority, and Resident Hall Men's and Women's Divisions. Independent Men's and Women's teams may choose to play in one of the listed divisions above.

PARAMETERS:

Teams consist of 6 players and play two ten minute halves. Four-team round-robin schedule is followed by playoffs to determine an All Campus Champion. Please only **ONE TEAM** from each Hall and House until approved (after deadline – filling open division spots).

WHEN:

Play begins the week of March 30. Leagues scheduled Monday/Wednesday & Tuesday/Thursday evenings, 7:00, 7:30, 8:00, 8:30pm. Teams play once or twice per week during "regular season." All leagues filled "first come-first served." Consult IMLeagues for available days and times.

WHERE:

Competition will take place in Lantz field house. **Note: EIU athletics takes priority** if needed because of rain, so games will be rescheduled, if possible. Otherwise it's an automatic win.

PLAYOFFS:

Teams finishing regular season with a .500 record or better (3 or more wins) will advance to the playoffs within their level and division. Single elimination tournaments determine the champions of division and the division champs play for the "All Campus Championship."

AWARDS:

I-M Champion T-shirts awarded to "All Campus Champions!"

HOW TO ENTER:

All participants must have a Panther Card (E.I.U. I.D.) to enter and participate. Each team must have a team manager and 6 players on their roster to enter. Online registration and scheduling, rules, sportsmanship, Team Managers Guide, and additional entry instructions are available at www.eiu.edu/campusrec. Team Captains must register themselves and teams at www.lMLeagues.com/eiu. For assistance, call Kevin at 581-7000.

ENTRIES ACCEPTED BEGINNING.....WEDNESDAY, MARCH 11
ENTRY DEADLINE.....WEDNESDAY, MARCH 25
ONLINE MANAGERS MTG DUE.....FRIDAY, MARCH 27 @ 11:00pm

Campus Recreation; Intramural Sports...581-7000