

VOLLEYBALL RULES

- Teams are responsible for all information given at the team manager's meeting and in the Intramural Handbook.
- Intramural Volleyball is governed by NIRSA rules except for adjustments as noted below.

RULES:

1. Two teams of 6 players each shall play the game. A team may play with 5 players.
2. Forfeit time is **5 minutes** after scheduled game time.
3. Matches will be best 2 out of 3 games of **rally scoring**.
4. **Games are to 25-points win by 2 (30 point cap), last game to 15 points (17 point cap) or the last game to 11 points (13 point cap) based on time.**
5. Teams are allowed unlimited substitutions; player must re-enter the game in the original serving order.
6. 1 timeout per game, 2 per match, 1 minute in duration.
7. A served ball may be bumped, or set (as long as it is a clean hit!)
8. **Let serves are allowed.**
9. A player may never touch the net or crossover the center line.
10. No blocking or attacking a served ball.
11. A dead ball will be declared when ball hits any part of a basketball backboard, straps, track railing and curtain. It will result in a point or side-out. If the ball hits the ceiling, it is still playable if it is on the same side.
12. **NO JEWELRY!** Medic alert bracelets and religious jewelry must also be taped to the skin. (NO tape provided by SRC)
13. "NO MOUTH" Rule
14. Unsportsmanlike conduct will not be tolerated.

ELIGIBILITY:

Individuals may play on only one team.

LOCATION:

All Intramural Volleyball games are played on the SRC courts unless noted otherwise.

EQUIPMENT:

Intramural Sports will provide the game balls. No player shall wear equipment that is dangerous to other players.